CMPM 202 W2020
Computational Media Research

Project 1

Individually or as part of a small group, generate a computational artifact using the WaveFunctionCollapse algorithm, or another generative method of your choice. You can use or modify a version of an existing implementation, or you can implement your own.

You will post your code along with a Readme to GitHub (or another git repository). In the Readme, you will include an example output from the code (e.g., an image, 3D model, text, etc.), you will provide clear instructions on how to run your code, and you will present the rules/constraints you defined or that were inferred from a source image or source data, and you will explain your process in creating a good output. You will email the git repo to me before class on Tuesday 1/21, and you will give a short presentation of your work in class that day.